

Score Clock Instructions

Quick Reset

Press [NEW GAME] to reset the scoreboard, then [CLEAR] to confirm

Setting Time

To set the time, press the [PERIOD] button. This process will set both the period and the clock. The controller will ask for the period number. Use the numeric keypad to hit the right number, followed by [ENTER]. It will then ask you for the correct time, in minutes. Enter the number of minutes, followed by [ENTER]. It will then ask for seconds. Enter the number of seconds, followed by [ENTER].

Note: This controller has a special feature where if [0] is entered as the period, the controller will automatically recognize the entry as a warm-up. The controller will then ask for the time of the warm-up. Enter the number of minutes, then press [ENTER].

Running Clock

To start the clock, press the [TIMER RUN] button. To stop the clock, press the [TIMER HOLD] button.

Goals

Adding Goals: Under the HOME column or GUEST column, press the [SCORE] button for the appropriate team. This will add one point to that team.

Removing Goals: To remove/adjust the goal count for a team, press the [RECALL] button, followed by the [SCORE] button for the appropriate team. Then, using the number pad, enter the correct number of goals, then press [ENTER]

Adding a Penalty

To add a penalty, press the [PENALTY] button for the home or guest team.

At the prompt *ENTER for Norm Run*, press [ENTER]. The controller will then ask for the player's number. Use the number pad to enter this, then press [ENTER].

The controller will then ask for the penalty MINUTES. Enter the number of MINUTES the penalty has then press [ENTER].

After that, the controller will ask for penalty SECONDS. If the penalty has a seconds value different than zero (commonly 1:30 minor penalty) enter the number of seconds ([3], [0]) then press [ENTER]. If the value is zero, just press [ENTER].

Editing a Penalty

To clear a penalty, press [RECALL] then the [PENALTY] button for the appropriate team. Use the [+] or [-] keys to scroll to the correct penalties if necessary. Using the [RECALL] key, the cursor will toggle between the player number and the penalty time. Modify as necessary, then press [ENTER].

Removing a Penalty

To clear a penalty, press [RECALL] then the [PENALTY] button for the appropriate team. Use the [+] or [-] keys to scroll to the correct penalties if necessary. Then press [CLEAR], then [ENTER].

Horn: Manually Sounding Horn

Press the [MAN HORN] button to manually sound the horn. The horn will sound as long as the button is depressed.

Auto Horn

When the auto horn is on, the horn sounds automatically at the end of a period. To turn the auto horn on, press [AUTO HORN] and then [0], followed by [ENTER]. (*setting the auto horn to **0 seconds***)

To turn the auto horn off, press [AUTO HORN] and then [CLEAR], followed by [ENTER]. (*setting the auto horn to **blank***)

Time of Day Mode

Time of day mode is activated by using the [TIME OF DAY] button. To set the time of day, press [TIME OF DAY] press [1] then enter the hours (in 24 hr time) then [ENTER], the minutes, then [ENTER], the seconds then [ENTER].

To activate time of day without setting a new time (if the time of day has already been set), press [RECALL] then [TIME OF DAY]

To switch back to game mode from time of day mode, press [RECALL] then [SET TIMER].